

2007 Scoring Gaming Instruction

This document was updated: **August 20th 2007**

The following are the instructions for **Scoring Game Instructions**.

1) To report scores you must have a Team Manager or Head Coach or Assistant Coach account on the CORIS system

a) To set up your account

- i) Log in using your Team Manager's or Head Coach Account established on the CORIS system
- ii) If you do not have an account please contact your League Registrar to set up an account or use the Activate Your Account option from the CORIS logon page found at the following URL:
<http://cysa2.soccer.affinitydev.com/reg/index.asp?sessionguid=>
- iii) If you have problems please contact Kathy Stanton via email at: cestkathy@aol.com

b) Entering Game Information

- i) **Go to** www.presidiosoccerleague.com
- ii) **Click** the **Enter button** on the right hand side
- iii) You can log in from this page by using the fields on the left hand side or **Click** on the **Gaming Tab** at the top of the page.
- iv) In the **Tournament Applications/ Gaming Scoring** area for the your respective team on the right hand side **Click** the **Schedules/Game Scoring** link.
- v) The schedule will appear for the respective Team
 - (1) Find the game to be scored
 - (2) **Click** on the box under the Score label for your team and the following window will appear:

Instructions:

The required fields are **Team Colors** and **Team Scores**. Team Colors cannot match.

In Goals/Cautions/Ejections section, Please select from the drop down to add goals, ejections, or cautions for a selected Admin or player.

Note: player numbers must match those that are in the roster. Click on the **Team Names** to add Jerseys.

2C - Second
 AOL - Abusive / Offense Language
 DGF - Denies Goal scoring opportunity by impeding Foul
 DGH - Denies Goal scoring opportunity Handling
 DIS - Dissent
 DR - Delay Restart
 EFI - Enter field improperly
 FRD - Fails to Respect Distance
 LFI - Leave field improperly
 PIL - Persistently Infringing Laws of the Game
 SFP - Serious Foul Play
 SPT - Spitting
 USB - Unsporting Behavior
 VC - Violent Conduct

1 or more referees can be assigned to a game. To add referees simply scroll through the names on the "Available

Game Stat Entry

Date: 8/19/2006 Time: 3:30 PM Field: 1

Home: Del Mar Sharks - Girls 88-89 White Visitor: Hotspurs USA Red - 1991

Colors: None None Colors: None None

Score: 0 Score: 0

Special Code -- Special Code --

Goals/Cautions/Ejections

--Select Admin/Player-- --Select Admin/Player--

Item Type	Reason	Item Type	Reason
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Referees Assignment

Select Available Referees: Bramko -

Center Referees	Assistant Referees	Club Linesman

Additional Comments

- (3) The window displays the game date, time, field and team information.
- (4) **Input** the Score fields the game score.
- (5) If the game has been forfeited select the special code for the Team that Forfeited.**
- (6) Provide the Cautions and Ejection for both Teams by selecting
 - (a) First the players and/or coach from the drop down fields
 - (b) Then selecting the Type and reason for the caution or ejection
 - (c) Then **Click** on the **Add Button** to add the item to the list.
 - (d) If more then one item repeat (a) through (c) above until all have been inputted.
 - (e) Repeat for both Teams.
- (7) You may also right comments about the game at the bottom of the screen.
- (8) Remember to **Click** the **Save Stats** at the bottom of the screen once you have finished entering the results.
- (9) If you need to edit the information you can make the changes and **Save Stats** again.
- (10) If you need to clear the information then use the **Clear Stats** Button at the bottom of the screen.
- (11) Once a Team Manager, enters the scores and the cards, the system will show the information on the standing.
- (12) If the opposing Team manager enters different information then the system will display
 - (a) **Scores and/or the cards(cautions or ejections) are contested.**
 - (b) The Contested item will be displayed with a **red (S) for contested Score** and a **red (C) for contested Card.**
 - (c) When this happens you will need to have the Roster Game Report to confirm your input and you must contact your **Flight coordinator** or **Kathy Stanton** at: cestkathy@aol.com

Tech Support Number 800-808-7195.